

Title: Logical Agents

AIMA: Chapter 7 (Sections 7.1, 7.2, and 7.3)

Introduction to Artificial Intelligence

CSCE 476-876, Spring 2005

URL: www.cse.unl.edu/~choueiry/S05-476-876

Berthe Y. Choueiry (Shu-we-ri)

choueiry@cse.unl.edu, (402)472-5444

Outline

- Knowledge bases
- Wumpus world
- Logic for Knowledge Representation & Reasoning
 - Syntax
 - Semantics
 - Inference mechanisms: complexity, completeness

Propositional logic/sentential logic

Predicate logic/first-order logic

Knowledge Base

A fact in the world: A representation of a fact in the world

A sentence = a representation of a fact in the world in a
formal language

A Knowledge Based (KB): A set sentences

A set (of representations) of facts about the world

Issues: Access to KB, Representation (language), Reasoning
(inference)

Level of Knowledge

Agents can be viewed at various levels:

1. Epistemological:

Abstract description of what the agent knows about the world

2. Logical:

Encoding of knowledge into sentences

3. Implementation:

Actual implementation (lists, arrays, hash tables, etc.)

- Very important for performance of agent
- Irrelevant for higher levels of knowledge

A simple KB-agent

function KB-AGENT(*percept*) **returns** an *action*
static: *KB*, a knowledge base
 t, a counter, initially 0, indicating time

 TELL(*KB*, MAKE-PERCEPT-SENTENCE(*percept*, *t*))
action \leftarrow ASK(*KB*, MAKE-ACTION-QUERY(*t*))
 TELL(*KB*, MAKE-ACTION-SENTENCE(*action*, *t*))
t \leftarrow *t* + 1
return *action*

The agent must be able to:

- represent states, actions, etc.
- incorporate new percepts
- update internal representations of the world
- deduce hidden properties of the world
- deduce appropriate actions

Knowledge-Based Agent

function KB-AGENT(*percept*) **returns** an *action*
static: *KB*, a knowledge base
 t, a counter, initially 0, indicating time

 TELL(*KB*, MAKE-PERCEPT-SENTENCE(*percept*, *t*))
action \leftarrow ASK(*KB*, MAKE-ACTION-QUERY(*t*))
 TELL(*KB*, MAKE-ACTION-SENTENCE(*action*, *t*))
t \leftarrow *t* + 1
return *action*

Perceives: Tells KB about new percepts (new sentences)

Representation: MAKE-PERCEPT-SENTENCE

Access to KB: Asks KB about actions to take (inference)

Two primitives: ASK and TELL hide reasoning details

Acts: Tells KB about actions (new sentences)

Representation: MAKE-ACTION-SENTENCE,

MAKE-ACTION-QUERY