## Moving Objects Databases (Section 13.4)

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### The MLPQ System

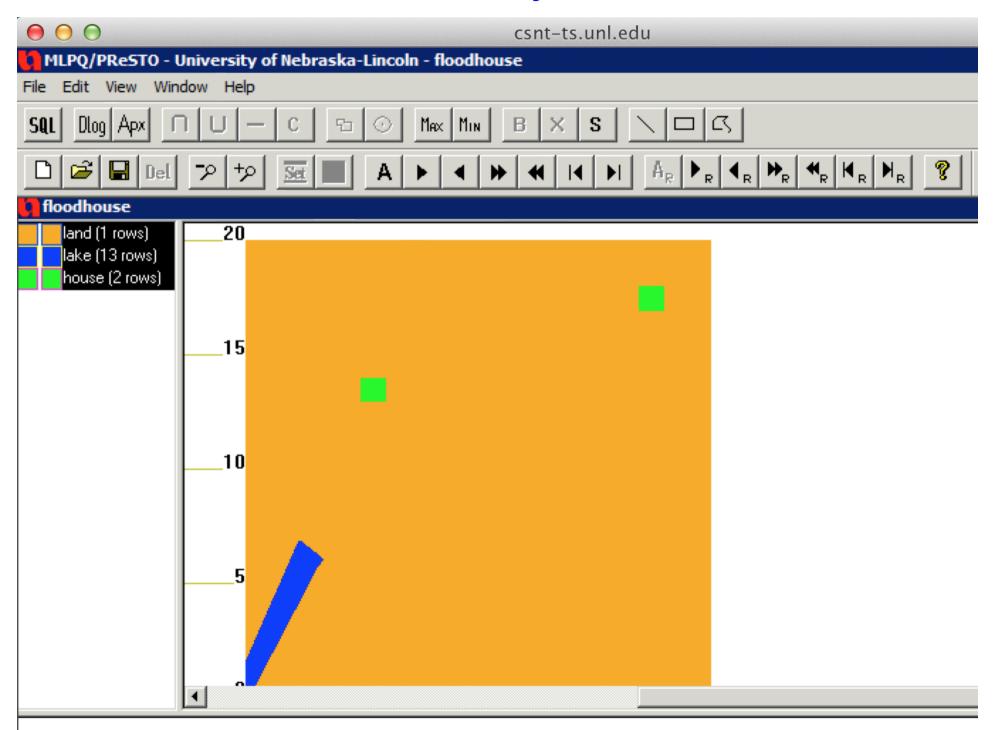
"Management of Linear Programming Queries"

Free download from: http://cse.unl.edu/~revesz/MLPQ/mlpq.htm

Developed at UNL.

- 1. Relational Database
- 2. Constraint Database
- 3. Geographic Database
- 4. Moving Objects Database
- 5. Color Change Visualization

#### Two houses on a sandy beach near a lake



```
begin%MLPQ%
land(id,x,y) :-id=0, x>=0, x<=20, y>=0, y<=20.
lake(id,x,y,t):-id=1, y \ge 0, -3x-y \ge -15, 2x-y \ge 0,
                                                          600x-307.5y-t <= -9915,
                                                            t>=10000, t<= 12000.
lake(id,x,y,t):-id=2, -y>=-6, 3x+y>=15, -6x+5y>=-30,
                                                          390x-377.5y-t < = -10965,
                                                            t>=10000, t<= 12000.
lake(id,x,y,t):-id=3, y>=0, -3x-5y>=-60, 6x-5y>=30,
                                                              51x-95v-t < = -12660.
                                                            t>=10000, t<= 12000.
lake(id,x,y,t):-id=4, x>=0, -2x+y>=0, -4x-3y>=-30,
                                                            -132x+58y-t \le -9915,
                                                            t>=10000, t<= 12000.
lake(id,x,y,t):-id=5, y>=6, -2x-5y>=-50, 4x+3y>=30,
                                                            390x+450y-t <= -6000,
                                                            t>=10000, t<= 12000.
lake(id,x,y,t):-id=6, 3x+5y>=60, -3x-y>=-60, x-y>=4,
                                                             45x-105y-t < = -12780,
                                                            t>=10000, t<= 12000.
lake(id,x,y,t):-id=7, 2x+5y>=50, 7x+5y<=100, 3x-5y>=-50, 378x+420y-t<= -6300,
                                                            t>=10000, t<= 12000.
lake(id,x,y,t):-id=8, 7x+5y>=100, -7x+y>=-64, x-y>=-8,
                                                            -259x-35y-t < = -15400,
                                                            t>=10000, t<= 12000.
lake(id,x,y,t):-id=9, -x+y>=-4, -2x-y>=-44, 7x-y>=64,
                                                              14x-74y-t < = -12904,
                                                            t>=10000, t<= 12000.
lake(id,x,y,t):-id=10, x \ge 0, -3x+5y \ge 50, -7x-5y \ge -100,
                                                            567x+105y-t <= -9450,
                                                            t>=10000, t<= 12000.
lake(id,x,y,t):-id=11, -y>=-20, 7x+5y>=100, -x+y>=8,
                                                          3.5x-297.5y-t < = -17500,
                                                            t>=10000, t<= 12000.
lake(id,x,y,t):-id=12, -y>=-20, -2x+y>=-20, 2x+y>=44,
                                                               6x-78y-t < = -13080,
                                                            t>=10000, t<= 12000.
lake(id,x,y,t):-id=13, x \ge -20, 2x-y \ge 20, 3x+y \ge 60,
                                                             54x-102y-t <= -12600,
                                                            t>=10000, t<= 12000.
```

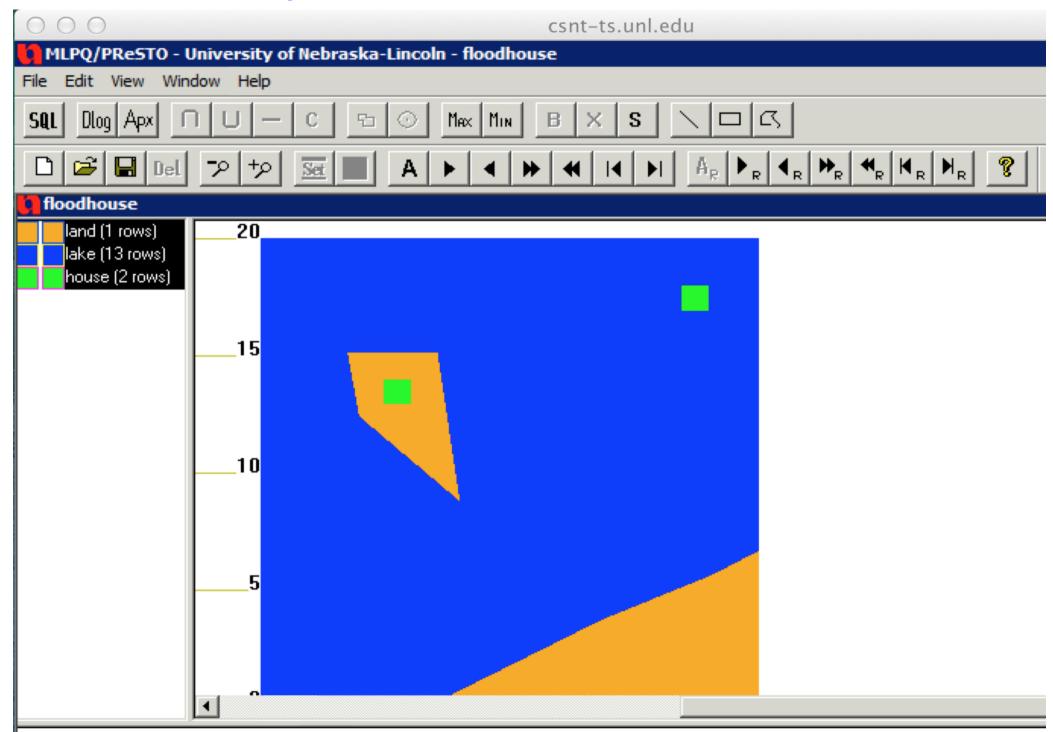
house(id,x,y) :-id=1, x>=17, x<=18, y>=17, y<=18. house(id,x,y) :-id=2, x>=5, x<=6, y>=13, y<=14.

end%MLPQ%

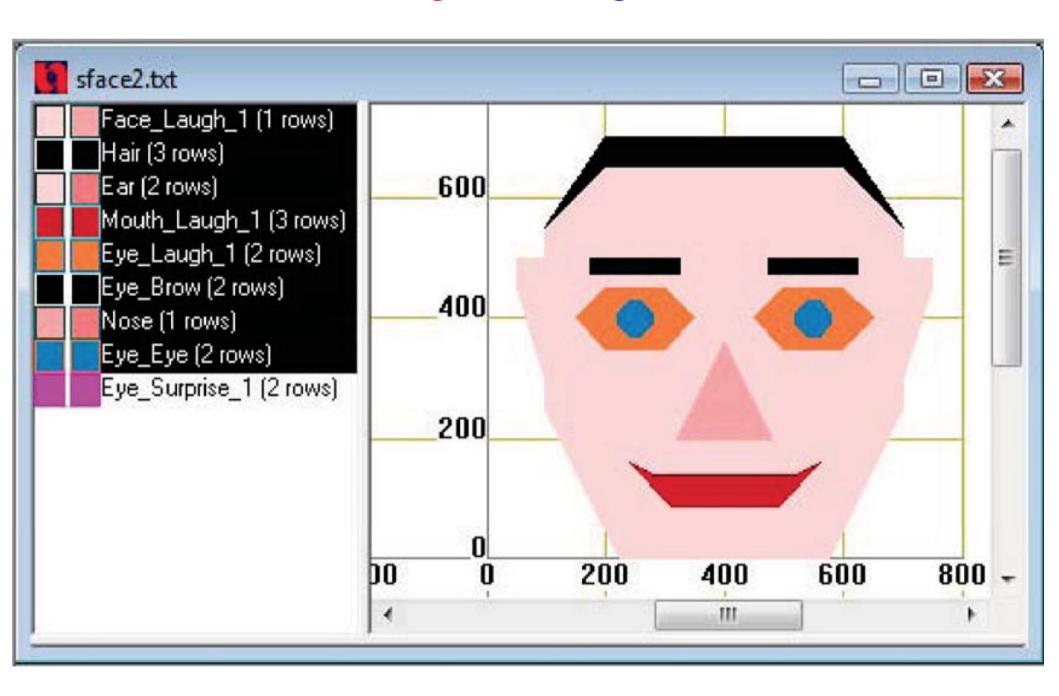
# Representation of the data including the land surface of the beach.

If there is a flood, which house will be flooded?

### A Snapshot of the Flood Animation



### **Color Change During Animation**



### **Color Change During Animation**

